# **Theory Paper**

		I	Part A Introduction	
Progra	m: Degree	Class : UG		Session:
	<u> </u>		Subject: BCA	
1	Course Co	de	UWEBTCA60	1
2	Course Tit	le	Web Technologies (7	
			(Group B. Paper I	-
3	Discipline	pe (Core Course/ Specific Elective/ eneric Elective l/)	Discipline Specific Elect	tive (DSE)
4	Pre-requis	ite (if any)		
kf:	Course Les (CLO)	arning outcomes	On successful completion of this couwill be able to:  1. Understand basics of Internation of Various Protestand of Various Protestand English of Various Protestand English of Various familiarize with Java scripting language, Web sern Database connectivity(DBC)  3. Have knowledge of HTML, it Attributes, Text styles, Links Documents and different section page.  4. Develop skills to generate HT page and have knowledge of Javaty Style sheets (JSSS)  5. Have knowledge of Objects, It and Functions and various type and be able to relate JavaScripting Internations International	et, World Wide Computing and have ocols web browsers, ing, Client side ever Architecture, and ODBC et's essential tags, to External ions of a HTML etwa Script assisted Methods, Events bes of text, styles
6	Credit Val	ue	4	
7	Total Mar		Max. Marks: 40 + 60 Min. Passin	g Marks: 16+24
			<b>B-</b> Content of the Course	
		Total No. of Lectur	res =60 (3 hours/ lecture per week)	
Unit	7-	Topics		No. of Lectures (1 Hour Each)
UnitI	Unit I Topics Basics of Int		ternet and Web:	10
	Page, Web site, St Overview of Protoc Gopher, Telnet, Erna		et, World Wide Web, Web page, Home ratic, Dynamic and Active web page, rols — Simple Mail Transfer Protocol, rils, TFTP. Simple Network Management ext Transfer Protocol, Client server	
Keywo	ords/Tags:	Internet, World Wic	de Web, Active web Pages, Protocols,	

Web Browser, Browsers e.g., Netscape navigator, Internet Explorer, Mozilla Firefox, Client Side Scripting Languages-VB Script and Java Script and Java Script and Plug-ins; Web Server Architecture, Image maps, CGI, API web database connectivity-DBC, ODBC  Keywords/Tags:  Web Browsers, Active X control, plug- ins, image maps CGI, database connectivity.  Introduction to HTML  Introduction to HTML  Introduction to HTML, Essential Tags, Tags and Attributes, Text Styles and Text Arrangements, Text, Effects, Exposure to Various Tags (DIV, MARQUEE, NOBR, DFN, HR, LISTING, Comment, IMG), Colour and Background of Web Pages, Lists and their Types, Attributes of Image Tag, Hypertext, Hyperlink and Hypermedia, Links, Anchors and URLs, Links to External Documents, Different Section of a Page and Graphics, Footnote and e-mailing, Creating Table, Frame, Form and Style Sheet.  Keywords/Tags:  HTMLTags, Attributes, Anchors, URLs, sections of a page.  Unit -IV  DHTML  Dynamie HTML, Document Object Model, Features of DHTML, CSSP (Cascading Style Sheet Positioning) and JSSS (JavaScript assisted Style Sheet), Layers of Netscape, The ID Attribute, DHTML Events.  Keywords/Tags:  DHTML, CSS, JSSS, ID attributes, DHTML Events  Unit 5:  Java Script Objects, Methods, Events and Functions, Tags, Operators, Data Types, Literals and Type Casting in JavaScript, Programming Construct, Array and Dialog Boxes, Relating JavaScript to DHTML, Dynamically Changing Text, Style, Content.  Keywords/Tags:Objects, Events, Functions, Tags, Operators, Array, Dialog box, Dynamic changing texts.  Part C-Learning Resources		HTTP,Client server computing	
database connectivity.  Unit -III  : Introduction to HTML Introduction to HTML Introduction to HTML, Essential Tags, Tags and Attributes, Text Styles and Text Arrangements, Text, Effects, Exposure to Various Tags (DIV, MARQUEE, NOBR, DFN, HR, LISTING, Comment, IMG), Colour and Background of Web Pages, Lists and their Types, Attributes of Image Tag, Hypertext, Hyperlink and Hypermedia, Links, Anchors and URLs, Links to External Documents, Different Section of a Page and Graphics, Footnote and e-mailing, Creating Table, Frame, Form and Style Sheet.  Keywords/Tags:  HTML Tags, Attributes, Anchors, URLs, sections of a page.  Unit -IV  Dynamic HTML, Document Object Model, Features of DHTML, CSSP (Cascading Style Sheet Positioning) and JSSS (JavaScript assisted Style Sheet), Layers of Netscape, The ID Attribute, DHTML Events.  Keywords/Tags:  Unit 5:  Java Script Objects, Methods, Events and Functions, Tags, Operators, Data Types, Literals and Type Casting in JavaScript, Programming Construct, Array and Dialog Boxes, Relating JavaScript to DHTML, Dynamically Changing Text, Style, Content.  Keywords/Tags:Objects, Events, Functions, Tags, Operators, Array, Dialog box, Dynamic changing texts.  Part C-Learning Resources	Unit -II	Web Browser, Browsers e.g., Netscape navigator, Internet Explorer, Mozilla Firefox, Client Side Scripting Languages-VB Script and Java Script, Active X control and Plug-ins; Web Server Architecture, Image maps, CGI, API web database	12
Introduction to HTML, Essential Tags, Tags and Attributes, Text Styles and Text Arrangements, Text, Effects, Exposure to Various Tags (DIV, MARQUEE, NOBR, DFN, HR, LISTING, Comment, IMG), Colour and Background of Web Pages, Lists and their Types, Attributes of Image Tag, Hypertext, Hyperlink and Hypermedia, Links, Anchors and URLs, Links to External Documents, Different Section of a Page and Graphics, Footnote and e-mailing, Creating Table, Frame, Form and Style Sheet.  Keywords/Tags:  HTMLTags, Attributes, Anchors, URLs, sections of a page.  Unit -IV  DHTML Dynamic HTML, Document Object Model, Features of DHTML, CSSP (Cascading Style Sheet Positioning) and JSSS (JavaScript assisted Style Sheet), Layers of Netscape, The ID Attribute, DHTML Events.  Keywords/Tags:  DHTML, CSS, JSSS, ID attributes, DHTML Events  Unit 5:  Java Script Objects, Methods, Events and Functions, Tags, Operators, Data Types, Literals and Type Casting in JavaScript, Programming Construct, Array and Dialog Boxes, Relating JavaScript to DHTML, Dynamically Changing Text, Style, Content.  Keywords/Tags:Objects, Events, Functions, Tags, Operators, Array, Dialog box, Dynamic changing texts.  Part C-Learning Resources	Keywords/Tags:		
Unit -IV  DHTML Dynamic HTML, Document Object Model, Features of DHTML, CSSP (Cascading Style Sheet Positioning) and JSSS (JavaScript assisted Style Sheet), Layers of Netscape, The ID Attribute, DHTML Events.  Keywords/Tags: Unit 5:  Java Script Objects, Methods, Events and Functions, Tags, Operators, Data Types, Literals and Type Casting in JavaScript, Programming Construct, Array and Dialog Boxes, Relating JavaScript to DHTML, Dynamically Changing Text, Style, Content.  Keywords/Tags:Objects, Events, Functions, Tags, Operators, Array, Dialog box, Dynamic changing texts.  Part C-Learning Resources	Unit -III	Introduction to HTML, Essential Tags, Tags and Attributes, Text Styles and Text Arrangements, Text, Effects, Exposure to Various Tags (DIV, MARQUEE, NOBR, DFN, HR, LISTING, Comment, 1MG), Colour and Background of Web Pages, Lists and their Types, Attributes of Image Tag, Hypertext, Hyperlink and Hypermedia, Links, Anchors and URLs, Links to External Documents, Different Section of a Page and Graphics, Footnote and e-mailing, Creating Table, Frame,	14
Dynamic HTML, Document Object Model, Features of DHTML, CSSP (Cascading Style Sheet Positioning) and JSSS (JavaScript assisted Style Sheet), Layers of Netscape, The ID Attribute, DHTML Events.  Keywords/Tags:  DHTML, CSS, JSSS, ID attributes, DHTML Events  Unit 5:  Java Script Objects, Methods, Events and Functions, Tags, Operators, Data Types, Literals and Type Casting in JavaScript, Programming Construct, Array and Dialog Boxes, Relating JavaScript to DHTML, Dynamically Changing Text, Style, Content.  Keywords/Tags:Objects, Events, Functions, Tags, Operators, Array, Dialog box, Dynamic changing texts.  Part C-Learning Resources	Keywords/Tags:	HTMLTags, Attributes, Anchors, URLs, sections of a page.	
Unit 5:  Java Script Objects, Methods, Events and Functions, Tags, Operators, Data Types, Literals and Type Casting in JavaScript, Programming Construct, Array and Dialog Boxes, Relating JavaScript to DHTML, Dynamically Changing Text, Style, Content.  Keywords/Tags:Objects, Events, Functions, Tags, Operators, Array, Dialog box, Dynamic changing texts.  Part C-Learning Resources	Unit -IV	Dynamic HTML, Document Object Model, Features of DHTML, CSSP (Cascading Style Sheet Positioning) and JSSS (JavaScript assisted Style Sheet), Layers of Netscape,	12
Objects, Methods, Events and Functions, Tags, Operators, Data Types, Literals and Type Casting in JavaScript, Programming Construct, Array and Dialog Boxes, Relating JavaScript to DHTML, Dynamically Changing Text, Style, Content.  Keywords/Tags:Objects, Events, Functions, Tags, Operators, Array, Dialog box, Dynamic changing texts.  Part C-Learning Resources	Keywords/Tags:	DHTML, CSS, JSSS, ID attributes, DHTML Events	
Part C-Learning Resources	Unit 5:	Objects, Methods, Events and Functions, Tags, Operators, Data Types, Literals and Type Casting in JavaScript, Programming Construct, Array and Dialog Boxes, Relating JavaScript to DHTML, Dynamically Changing Text, Style,	-
Part C-Learning Resources	•	bjects, Events, Functions, Tags, Operators, Array, Dialog box	x, Dynamic changing
	texts.	Dout C. Learning December	
		Text Books, Reference Books, Other resources	
Suggested Readings:	Suggested Readings	· · · · · · · · · · · · · · · · · · ·	

# Textbooks:

- 1. Web Technologies Black Book DreamTech Press
- 2. Beginning PHP 5.3 (Wrox-Willey Publishing) by Matt Doyle
- 3. Beginning HTML, XHTML, CSS and Javascript by John Duckett

# Reference Book:

- 1. HTML, XHTML and CSS Bible, 5 edition, Willey India-Steven M. Schafer
- 2. Struts: The Complete Reference, 2<sup>nd</sup> Edition by James Holmes
- 3. J2EE: The Complete Reference by James Keogh
- 4. Java EE and HTML-5 Enterprise Application Development (Oracle Press) by John Brock, Arun Gupta, Geertjan Wielenga.

# Suggested equivalent online courses:

Internet technology course by NPTEL <a href="mailto:nptel.ac.in">nptel.ac.in</a>>courses, www.udemy,com,

	PART D: Asses	sment and Evaluation		
Internal Assessment: Contin Comprehensive Evaluation (G Shall be based on allotted assig Tests. The marks shall be as for	CCE): 40 Marks nments and Class	External Assessment: Univ Marks Time: 03.00 Hours	versity Exam (UE) : 60	
Assessment and presentation of assignment	10 Marks	Section (A): Five Very Short Questions (50 Words Each)	$05 \times 02 = 10 \text{ Marks}$ OR	
Class Test I ( Objective Questions)	10 Marks	OR MCQ Questions	$10 \times 01 = 10 \text{ Marks}$	
Class Test II (Descriptive Questions)	10 Marks	Section (B): Five Short Questions (200 Words Each)	05 x 06 = 30 Marks	
Class Test III	10 Marks	Section (C): Two Long Questions (500 Words Each)	02 x 10 = 20 Marks	
Total	40 Marks	Total	60 Marks	

			Part A Introduction	!	
Progr	ram: Degree	Class : UG		Sessi	on:
	1		Subject: BCA		
I	Course Co	de		UDATACA602	
2	Course <b>Ti</b>	tle		housing & Minin Group B - Paper I)	
3	Course Type (Core Course/ Discipline Specific Elective/Elective/Generic Elective/Vocational/)		Disciplii	ne Specific Elective	e (DSE)
4	Pre-requis	site (if any)			
5	(CLO)	arning outcomes	storage fundamentals databases  2. Apply data min datasets.  3. Implement classification m  4. Select appropriof Data Wareho clustering, asso  5. Explore recent	e basics of data vand knowledge de ing techniques clustering algo odels ate DM tools and clastion, and clastion, and clastion, and clastion, and clasticans	warehouse, it's iscovery in over different rithms andbuild d apply the concepts hniques for ssification nining such as web
	G 11. 17. 1				
6	Credit Val		Theory 4		
7	<b>Total</b> Mar		Max. Marks: 40 + 60 <b>B- Content of the Co</b>	Min. Passing	Marks:16+24
Total	l No. of Lect	tures =60 (3 hours/ l		ourse	Access to the second
Unit	i ivo. oj Leci	Topics	ecture per week)	70·Y	No. of Lectures
C		Topies			(1 Hour Each)
I		usage and trends, databases vs. data Multidimensional	Basic: Data ware hous, DBMS vs. data wareho a warehouses. Data ma data model, Data cubes Database: stars, snowf	rts, Metadata, s, Schemas for	12
II		ROLAP vs. MOLA warehouse architec warehouses, do consolidation, w	ss & architecture, OLT P types of OLAP, servers, cture, distributed an uta warehouse man are house internals, as, materialized, online o	3 — Tier data d virtual data nager, data storage and	12

III	Data Mining Basic: Data mining definition & task, KDD versus data mining, tools and applications. Data mining query languages, Preprocessing, pattern presentation & visualization specification, data mining techniques, tools and applications.  Data mining techniques: Statistical perspective, Regression, Bayes Theorem, Hypothetical testing.	12
IV .	Classification and Clustering: Issues in classification, Statistical—Based Algorithms, Distance—Based Algorithms, Decision Tree—Based Algorithms, ID3, C4.5, Evaluating the performance. Clustering: Basic concepts, Partition algorithms, Agglomerative Hierarchical algorithms, DBSCAN, BIRCH, CURE algorithm. Clustering with categorical attributes, Comparison	12
V	Association Rules: Frequent Rennet generation, Apriori Algorithm. Rule generation, Compact representation of frequent Itemset. Advanced Topics: Dimensionality Reduction, overview of Principle Component Analysis and SVD, Spatial mining, Web mining, Temporal mining.	12

# Part C-Learning Resources

Text Books, Reference Books, Other resources

Suggested Readings:

- 1. Data Mining: Concepts and Techniques. Han and Kamber, Morgan Kaufmann Publications.
- 2. Data Mining Techniques, A. K. Pujari, Universities Press Pvt. Ltd
- 3. Data Warehousing" by Amitesh Sinha
- 4. Data Warehousing in the real world "by Sam Anahory & Dennis Murray
- 5. Jiowei Han & Micheline Kambe: Data Mining Concepts & Techniques;
- 6. Margaret H. Dunham, S. Sridhar: Data Mining Introductory and Advanced Topics
- 7. Pang-King Tan, Michael Steinbach, Vipin Kumar: Introduction to Data Mining
- 8. Kimball R, Reeves L, Ross M etc Data Warehouse life cycle tool kit, John Wiley.
- 9. Anahory: Data Warehousing in Real World, Addision Wesley
- 10.Adriaans: Data Mining, Addision Wesley.
- 11. Jayee Bischoff & Ted Alexender: Data Warehouse: Practical advice from the Expert, Prentice Hall, New jersey.

Suggestive digital platforms/ web links

nptel.ac.in/courses/106105174

https://onlinecourses.swayam 2.ac.in

3. <a href="https://www.tutorialspoint.com">https://www.tutorialspoint.com</a>	
4. <a href="https://www.javatpoint.com">https://www.javatpoint.com</a>	
Suggested equivalent online courses:	
1.https://www.udemy.com	
2. https://www.coursera.org	

PART D: Assessment and Evaluation				
Internal Assessment : Contin	uous	External Assessment: University Exam (UE): 60		
Comprehensive Evaluation (Comprehensive Eval		Marks		
Shall be based on allotted assig Tests. The marks shall be as for		Time: 03.00 Hours		
Assessment and presentation	10 Marks	Section (A): Five Very	$05 \times 02 = 10 \text{ Marks}$	
of assignment		Short Questions (50 Words Each )	OR	
Class Test I (Objective	10 Marks	OR	10 01 10 1	
Questions)	AL LAIR	MCQ Questions	$10 \times 01 = 10 \text{ Marks}$	
Class Test II (Descriptive Questions)	10 Marks	Section (B): Five Short Questions (200 Words Each)	05 x 06 = 30 Marks	
Class Test III	10 Marks	Section (C): Two Long Questions (500 Words Each)	02 x 10 = 20 Marks	
Total	40 Marks	Total	60 Marks	
Any remarks/suggestions:				

		Part A Introduction	
Progra	am: Degree Class:UG		•••••
	1 -	Subject: BCA	
1	Course Code	UPROGCA603	
2	Course Title	Programming in C#	
		(Theory)	
3	Course Type (Core Course/ Discipline Specific Elective/ Elective/ Generic Elective /Vocational/)	Elective	
4	Pre-requisite (if any)		
5	Course Learning outcomes (CLO)	On successful completion of this course, will be able to:  1. Knowledge of the structure and mo programming language C #.  2. Determine logical alternatives with structures utilizing iteration, class mand properties.  3. Using the programming language C programming technologies (understated). Develop software in C #.  5. Evaluate user requirements for soft functionality required to decide whe programming language C # can mean requirements.  6. Use of certain technologies by implements.	del of the  h C# decision nethods, fields,  c# for various anding)  ware ether the et user  ementing them in
		the C # programming language to problem.	solve the given
6	Credit Value	4	10 marin -
7	Total Marks	Max. Marks: 40 + 60 Min. Passing Mar	ks: 16+24
	Part	B- Content of the Course	
		s (in hours per week): 3 Hrs. per week al No. of Lectures: 60 Hrs.	
Modu	-	Topics	No. of
Middle		Topico	Lectures
Features, Variables, Data Ty		t is C#, C++ vs C#, Java vs C#, History, Types, Operators, Keywords, Comments. else, switch, For Loop, While Loop, Do-	
Parameter. C# Arrays: Array to Function Params, Array class, Comm		onstructor, Destructor, this, static, static	12

Unit -III	C# Properties. C# Inheritance: Inheritance, Aggregation. C# Polymorphism: Member Overloading, Method Overriding, Base, Polymorphism, Sealed. C# Abstraction: Abstract, Interface. C# Namespace: Namespaces, Access Modifiers, Encapsulation.	12
Unit -IV	C# Strings. C# Exceptions: Exception Handling, try/catch, finally, Custom Exception, checked unchecked, System Exception. C# File I/O: File Stream, Stream Writer, Stream Reader, Text Writer, Text Reader, Binary Writer, Binary Reader, String Writer, String Reader, File Info, DirectoryInfo, Serialization, Deserialization, System.10.	12
Unit V:	C# Generics, C# Delegates, C# Reflection. C# Multithreading: Multithreading, Thread Life Cycle, Thread class, Main Thread, Thread Sleep, Thread Abort, Thread Join, Thread Name, Thread Priority. C# Synchronization, C# Web Service.	12

Introduction to C#, C# Control Statements, C# Functions, C# Arrays, C# Objects and Classes, C# Inheritance, C# Polymorphism, C# Abstraction, C# Namespace, C# Strings, C# Multithreading, C# Synchronization, C# Web Service.

# **Part C-Learning Resources**

# Text Books, Reference Books, Other resources

# **Suggested Readings:**

#### Textbooks:

- 1. E Balagurusamy: Programming in C#, McGrah Hill Education, 4th edition, 2017.
- 2. Joydip Kanjilal: Mastering C# 8.0, BPB Publication, 2019.
- 3. J.G.R. Sathiaseelan: Programming With C Sharp .Net, PHI Learning, 2009.

# Reference Book:

- 1. Bill Wagner: Effective C#, Pearson Education, Third edition, 2017.
- 2. Doyle B: C# Programming From Problem Analysis To Program Design, Cengage, 2014.
- 3. S. Thamarai Selvi, R. Murugesan: A TextBook on C#, Pearson Education India, 2003.
- 4. MILES: Begin to Code with C#, PHI Learning.

# **Suggested Digital Platforms Web links:**

# Suggested equivalent online courses:

	PART D: Asses	sment and Evaluation		
Internal Assessment: Contin	uous	External Assessment: Univ	External Assessment: University Exam (UE): 60	
Comprehensive Evaluation (C Shall be based on allotted assig Tests. The marks shall be as for	nments and Class	Marks Time: 03.00 Hours		
Assessment and presentation	10 Marks	Section (A): Five Very	$05 \times 02 = 10 \text{ Marks}$	
of assignment		Short Questions (50 — Words Each )	OR	
Class Test I (Objective Questions)	10 Marks	OR MCQ Questions	10 x 01 = 10 Marks	
Class Test II (Descriptive Questions)	10 Marks	Section (B): Five Short Questions (200 Words Each)	05 x 06 = 30 Marks	
Class Test III	10 Marks	Section (C): Two Long Questions (500 Words Each)	02 x 10 = 20 Marks	
Total	40 Marks	Total	60 Marks	

		Part A Introduc	etion	X	
	Program: Degree	Class :UG	Year: III	Session:	
		Subject: BCA	, A	K /	
1	Course Code		UPROJO	CA604	
2	Course Title	Project	Project (Major) /Internship		
3	Course Type (Core Course/ Discipline Specific Elective/ Elective/ Generic Elective /Vocational/)	PURI	Project		
4	Pre-requisite (if any)				
5	Course Learning outcomes (CLO)				
6	Credit Value	6			
7	Total	Max Marks 100		Min Marks 40	

# **Practical Paper**

		Part A Introduction		
Progra	m: Degree Class	:UG Year: III	Session:	
		Subject: BCA		
l	Course Code	UWE	CBTCA605	
2	Course Title		ologies (Practical) B. Paper II)	
T <sup>4</sup> :	Course Type (Core Course/ Discipline Specific Elective/ Elective/ Generic Elective /Vocational/)	Discipline Spe	cific Elective (DSE)	
4	Pre-requisite (if any)			
5	Course Learning outcomes (CLO)	On successful completion of this course, the students will be able to:  1 Perform HTML programming with use of elements and tags  2 Perform basic and advanced text formatting  3 Able to use image video and sound in HTML documents		
6	Credit Value	2		
7	Total	Max Marks 40+60	Min Marks 16+24	
	Par	t B- Content of the Course		
	Total No. of	Lectures =30 (2 hours/ lecture per v	week)	
	Topics		No. of Lectures (2 Hour Each)	

### List of Practicals:

- 1. Acquaintance with elements, tags and basic structure of HTML files.
- 2. Practicing basic and advanced text for formatting.
- 3. Practice use of image, video and sound in HTML documents.
- 4. Designing of web pages- Document layout, list, tables.
- 5. Practicing Hyperlink of web pages, working with frames.
- 6. Working with forms and controls.
- 7. Acquaintance with creating style sheet, CSS properties and styling.
- 8. Working with background, text, font, list properties.
- 9. Working with HTML elements box properties in CSS.

Develop simple calculator for addition, subtraction, multiplication and division operation using java script.

- 11. Create HTML page with java script which takes integer number as a input and tells whether the number is odd or even.
- 12. Create HTML page that contains form with fields name, Email, mobile number, gender, favourite colour and button; now write a java script code to validate each entry. Also write a code to combine and display the information in text box when button is clicked.
- 13. Write.a PHP program to check if number is prime or not.
- 14. Write a PHP program to print first ten Fibonacci numbers.
- 15. Create a MySQL data base and connect with PHP.
- 16. Write PHP script for storing and retrieving user information from my SQL table.
  - a. Write a HTML page which takes Name, Address, Email and Mobile number from user (register PHP).
  - b. Store this data in MySQL data base.
  - c. Next page displays all user in HTML table using PHP (display PHP).
- 17. Using HTML, CSS, JavaScript, PHP, MySQL, design and authentication module of a web page.

# **Part C-Learning Resources**

# Text Books, Reference Books, Other resources

# **Suggested Readings:**

Textbooks:

- 1, Web Technologies Black Book DreamTech Press
- 2. Beginning PHP 5.3 (Wrox-Willey Publishing) by Matt Doyle
- 3, Beginning HTML, XHTML, CSS and Javascript by John Duckett

#### **Reference Book:**

- 1. HTML, XHTML and CSS Bible, 5thedition, Willey India-Steven M. Schafer
- 2. Struts: The Complete Reference, 2<sup>nd</sup> Edition by James Holmes
- 3. J2EE: The Complete Reference by James Keogh
- 4. Java EE and HTML-5 Enterprise Application Development (Oracle Press) by John Brock, Arun Gupta, Geertjan Wielenga.

Suggestive digital platforms/ web links

# **Suggested equivalent online courses:**

	PART D: Ass	essment and Evaluation	
Internal Assessment : Continuous Comprehensive Evaluation (CCE) : 40 Marks		External Assessment: University Exam (UE): 60 Marks Time 03.00 Hours	
Internal Assessment	Marks	External Assessment	Marks
Hands-on Lab Practice	10 Marks	Practical record file	10 Marks
Viva	10 Marks	Viva voce practical	10 Marks
Lab Test from practical list	10 Marks	Table works/ Exercise Assigned (02) in practical exam	30 Marks
Assignments (Charts/ Model)/ Technology Dissemination/ Excursion/ Lab visit/ Industrial Training	10 Marks	Reports of excursion/ Lab visits/ Industrial training/ Survey/ Collection/ Models	10 Marks
Total  Excursion/ Lab visits/ Industrial  Training is compulsory	40 Marks	Total	60 Marks

# **Practical Paper**

	Pa	rt A Introduction	
Prograi	m: Degree Class :U	G Year: III Session:	
		Subject: BCA	
1	Course Code	UDATACA606	
2	Course Title	Data Warehousing & Mining (Practical) (Group B - Paper-I)	
3	Course Type (Core Course/ Discipline Specific Elective/Elective/Generic Elective/Vocational/)	Discipline Specific Elective (DSE)	
4	Pre-requisite (if any)		
5	Course Learning outcomes (CLO)	On successful completion of this course, the students will be able to:  1. Understand the basics of data warehouse, it's storage fundamentals and knowledge discovery in databases  2. Apply data mining techniques over different datasets.  3. Implement clustering algorithms and build classification models  4. Select appropriate DM tools and apply the concepts of Data Warehouse and DM techniques for clustering, association, and classification  5. Explore recent trends in data mining such as web mining, spatial-temporal mining	
6	Credit Value	2	
7	Total Marks	Max. Marks: 40+60 Min. Passing Marks: 16+24	

	Part B- Content of the Course		
	Total No. of Lectures =30 (2 hours/lecture per we	ek)	
	Topics	No. of Lectures (2 Hour Each)	
1.	Installing Weka and understanding Weka environment using inbuilt	functions.	
2.	Loading and importing different types of datasets in Weka.		
3.	Implement attribute selection and visualization in Weka		
4.	Perform ETL operation over data set.		
5.	Apply various data pre-processing techniques over the data sets.		
6.	Create a data mart from a data warehouse and apply data cleaning op	erations.	
7.	Build a classification model to classify data using Naive Bayes algor	ithm	
8.	Build a classification Model using different decision tree algorithm.		
9.	Apply regression to make marketing forecasts over sales data		
10.	Implement clustering algorithm over different data sets.		
11	Apply Apriori algorithm to find out association rules in data set.	. 1976s.	
12.	Evaluate the performance of different classifier.		
13.	Analyze the performance of various clustering algorithms.		
14.	Build a classifier to identify diabetic and non diabetic patients		
15.	Analyze the IRIS dataset in Weka and apply suitable data mining ted	chnique.	
Keywoi	·ds/Tags:	1	

# **Part C-Learning Resources**

### Text Books, Reference Books, Other resources

#### **Suggested Readings:**

- 1. Data Mining: Concepts and Techniques, Han and Kamber, Morgan Kaufmann Publications.
- 2. Data Mining Techniques, A. K. Pujari, Universities Press Pvt. Ltd
- 3. Data Warehousing" by Amitesh Sinha
- 4. Data Warehousing in the real world "by Sam Anahory & Dennis Murray
- 5. Jiawei Han & Micheline Kambe :Data Mining Concepts & Techniques;
- 6. Margaret H. Dunham, S. Sridhar: Data Mining Introductory and Advanced Topics
- 7. Pang-Ning Tan, Michael Steinbach, Vipin Kumar: Introduction to Data Mining
- 8. Kimball R, Reeves L, Ross M etc Data Warehouse life cycle tool kit, John Wiley.
- 9. Anahory: Data Warehousing in Real World, Addision Wesley
- 10. Adriaans: Data Mining, Addision Wesley.
- 11. Jayee Bischaff & Ted Alexender: Data Warehouse: Practical advice from the Expert, Prentice I Hall, New jursey.

#### Suggestive digital platforms/ web links

- 1. https://nptel.ac.in/courses/106105174
- 2. https://onlinecourses.swayam2.ac.in
- 3. https://www.tutorialspoint.com/data\_mining/index.htm
- 4. https://www.javatpoint.com/data-warehouse

#### Suggested equivalent online courses:

- 1.https://www.udemy.com/
  2. https://www.coursera.org/specializations/data-mining
- 3. <a href="https://www.edx.org/learn/data-mining">https://www.edx.org/learn/data-mining</a>
- 4. https://www.classcentral.com/subject/data-mining

	PART D: Ass	essment and Evaluation	
Internal Assessment : Continuous Comprehensive Evaluation (CCE) : 40 Marks		External Assessment: University Exam (UE): 60 Marks Time 03.00 Hours	
<b>Internal Assessment</b>	Marks	External Assessment	Marks
Hands-on Lab Practice	10 Marks	Practical record file	10 Marks
Viva	10 Marks	Viva voce practical	10 Marks
Lab Test from practical list	10 Marks	Table works/ Exercise Assigned (02) in practical exam	30 Marks
Assignments (Charts/ Model)/ Technology Dissemination/ Excursion/ Lab visit/ Industrial Training	10 Marks	Reports of excursion/ Lab visits/ Industrial training/ Survey/ Collection/ Models	10 Marks
Total Excursion/ Lab visits/ Industrial Training is compulsory	40 Marks	Total	60 Marks



		Part A Introduction
Progr	am: Degree Class	:UG Year: III Session:
		Subject: BCA
1	Course Code	UPROGCA607
2	Course Title	Programming in C# (Practical)
3	Course Type (Core Course/ Discipline Specific Elective/ Elective/ Generic Elective /Vocational/)	<u>E</u> lective
4	Pre-requisite (if any)	
5	Course Learning outcomes (CLO)	<ol> <li>On successful completion of this course, the students will be able to:         <ol> <li>Knowledge of the structure and model of the programming language C #.</li> <li>Determine logical alternatives with C# decision structures utilizing iteration, class methods, fields, and properties.</li> <li>Using the programming language C # for various programming technologies (understanding)</li> <li>Develop software in C #.</li> <li>Evaluate user requirements for software functionality required to decide whether the programming language C # can meet user requirements.</li> <li>Use of certain technologies by implementing them in the C # programming language to solve the given problem.</li> </ol> </li> </ol>
6	Credit Value	2
7	Total Marks	Max. Marks: 40+60 Min. Passing Marks: 16+24
	The state of the s	t B- Content of the Course
	Total No. of Led	ctures-Tutorials-Practical (in hours per week): L-T-P: 0-0-1

Total No. of Lectures-Tutorials-Practical (in hours per week): L-T-P: 0-0-1

Topics No. of Lectures -30 (2 Hours Each)

# **List of Practicals:**

- 1. Write a c# program to print Fibonacci series without using recursion and using recursion.
- 2. Write a c# program to check prime number.
- 3. Write a c# program to check palindrome number.
- 4. Write a c# program to print factorial of a number.
- 5. Write a c# program to check Armstrong number.
- 6. Write a c# program to print sum of digits.
- 7. Write a c# program to reverse given number.
- 8. Write a c# program to swap two numbers without using third variable.
- 9. Write a c# program to convert decimal number to binary.
- 10. Write a c# program to print alphabet triangle.
- 11. Write a c# program to print number triangle.
- 12. Write a c# program to generate Fibonacci triangle.
- 13. Write a c# program to convert number in characters.

# **Part C-Learning Resources**

# Text Books, Reference Books, Other resources

# Suggested Readings:

- 1. E Balagurusamy: Programming in C#, McGraw Hill Education, 4th edition, 2017.
- 2. Joydip Kanjilal: Mastering C# 8.0, BPB Publication, 2019.
- 3. J.G.R. Sathiaseelan: Programming With C Sharp .Net, PHI Learning, 2009.
- 4. Bill Wagner: Effective C#, Pearson Education, Third edition, 2017.
- 5. Doyle B: C# Programming From Problem Analysis To Program Design, Cengage, 2014.
- 6. S. Thamarai Selvi, R. Murugesan: A TextBook on C#, Pearson Education India, 2003.
- 7. MILES: Begin to Code with C#, PHI Learning.

# Suggestive digital platforms/ web links:

# Suggested equivalent online courses:

Best Online Product Management, Advanced AI & ML, Digital Marketing, IOT Courses by E&ICT Academy, IIT Kanpur

	PART D: Ass	essment and Evaluation	
Internal Assessment : Continuous Comprehensive Evaluation (CCE) : 40 Marks		External Assessment: University Exam (UE): 60 Marks Time 03.00 Hours	
Internal Assessment	Marks	External Assessment	Marks
Hands-on Lab Practice	10 Marks	Practical record file	10 Marks
Viva	10 Marks	Viva voce practical	10 Marks
Lab Test from practical list	10 Marks	Table works/ Exercise Assigned (02) in practical exam	30 Marks
Assignments (Charts/ Model)/ Technology Dissemination/ Excursion/ Lab visit/ Industrial Training	10 Marks	Reports of excursion/ Lab visits/ Industrial training/ Survey/ Collection/ Models	10 Marks
Total  Excursion/ Lab visits/ Industrial  Training is compulsory	40 Marks	Total	60 Marks